

PACK 466

A Parent's Guide to ScoutTrack

6/1/2010

What is ScoutTrack?

ScoutTrack is an internet-based program that automates many of the functions that used to have to be done by hand. It is used to track of the pack's cub scouts, their progress towards awards, badges, belt loops and so on. It facilitates the email communications between pack and den leaders and the parents and provides access to the Pack calendar to view scheduled events. There is a bulletin board on which important documents can be found.

For parents, using ScoutTrack program eliminates the need to guess whether the requirements for a specific award or rank have been complete, and eliminates the need to report completion through the den to the pack leaders as that is automatically calculated.

How do I find ScoutTrack?

The logon screen for ScoutTrack can be found at <https://www.scouttrack.com/ScoutTrack>.

You will also get an invitation to the email that you provided when you signed up. You may also get this email from time to time if you haven't used ScoutTrack in a while. The email will be from one of the pack leaders and will look similar to this email:

Your invitation to ScoutTrack.com

From: A pack leader.

Sent: Tue 5/11/10 7:05 PM

To: Your Email Address

Your name

A pack leader has invited you to use ScoutTrack.com for Pack 466.

To sign up and start using ScoutTrack.com:

1. Connect to the internet via your Internet Service Provider
2. If your e-mail program supports HTML, you can double click on:

<https://www.scouttrack.com/ScoutTrack/signup.html?userid=RonKyle&password=password>

3. If your e-mail program does not support HTML, then point your web browser to <https://www.scouttrack.com/ScoutTrack> and login using:

Userid: RonKyle
Password: password

Once these steps are complete, you can begin using ScoutTrack.com!

You can also access ScoutTrack.com directly from the Pack 466 web site:
www.pack466.com

If you have any problems or questions, please send e-mail to "support@scouttrack.com"

thank you,
ScoutTrack.com

To reach ScoutTrack, simply click on the link that begins with https:, or if the link doesn't work from your email program, point your web browser at the address above and shown in paragraph 3 of the email and enter the Userid and the Password.

Log In

To enter ScoutTrack, enter your User id and password at the login page. If you want to skip the login screen in the future, check *remember password on this computer* when you login. You should only use

this option if you are on a private computer on which you have a private account.

If you have forgotten your User id and/or password, click on the link indicated at the bottom. An email will automatically be sent to the email address on file for you. If you have forgotten your password, a new one will be created for you. If

you have forgotten both, you will need to do this procedure twice, once for the user id and once for the password.

Log Out

To log out, click the Log Out link in upper right corner of the main menu and below the security verification.



Parent's Menu

Once you are logged in, you will see two menus, one menu to track your individual scout(s) and one menu to provide access to the pack calendar and bulletin board. If you have one scout, the name will in the grey heading. If you have more than one, you will need to select from the drop down list.

This particular scout's listings are those of a tiger cube. To access any of the items, simply click on the link.

General Menu

From the general menu, you can view the calendar, bulletin board, and change your own information in Scout Track. The calendar has all the scheduled events. The bulletin board provides access to important documents as well as current documents. In addition to being able to view all the pack documents, you can view the documents to all the dens in which you have scouts. To view the desired document, simply double click on it or click once on the link. If the link does not have a document icon, then it is a web link. Simply click on it once. When you are done viewing the bulletin board, click the **Return** button in the lower left corner of the screen.



The Change Profile screen is the last item on the general menu. You can use it to update your information in ScoutTrack as well as to alter your password. Very little information is required. All the telephone numbers should be filled in, however, to facilitate rapid communication if that would be necessary (for example, if an event had to be cancelled on short notice).

Note: Leaders should fill in their BSA Id.

To return to the main menu, click **Save** at the bottom of the form.

Change your Profile

* required information

*First name: Middle Initial:

Nickname:

*Last name:

Birth day: mm/dd/yy

BSA Id:

Home Address: Same address/phone as

Street:

*City: *State: ZIP:

Home Phone:

Work Phone:

Cell Phone:

Pager:

Occupation:

Employer:

Work E-mail:

Home E-mail:

keep private (only leaders will be able to see it).

*Userid:

New password:

New password (again):

remember new password

Save Cancel

Individual Scout's Menu

All new scouts, regardless of the rank at which they join, are required to complete the Bobcat Badge. This will appear first if the scout is not recorded as having earned it in a prior year. To access the badge requirements, click on the Bobcat Trail link.

Bobcat Trail (2001/2006 requirements) for Scout John "Johnny" Doe Return to Home

Have a lot to enter? Use [quick entry](#) **Wow!**

☺ = not planned ☺ = planned ☺ = done ✓ = completed

Do of these

all eight

Bobcat	
1. Learn and say the CUB SCOUT PROMISE and complete the Honesty Character Connection.	1. ☺ not planned or done
2. Say the LAW OF THE PACK and tell what it means.	2. ☺ not planned or done
3. Tell what WEBELOS means.	3. ☺ not planned or done
4. Show the CUB SCOUT SIGN and tell what it means.	4. ☺ not planned or done
5. Show the CUB SCOUT HANDSHAKE and tell what it means.	5. ☺ not planned or done
6. Say the CUB SCOUT MOTTO.	6. ☺ not planned or done
7. Give the CUB SCOUT SALUTE and tell what it means.	7. ☺ not planned or done
8. With your adult partner, complete "A Bobcat Requirement" found in front of the Tiger Scout Handbook	8. ☺ not planned or done

Once your scout has completed one of the requirements, click "not planned or done" to update the activity. Select the **Completed on** option, then enter the date on which the activity was completed. Click **Save**.

Plan or Mark an Activity Done for John "Johnny" Doe

Bobcat

1. Learn and say the CUB SCOUT PROMISE and complete the Honesty Character Connection.

Not planned or completed

Planned but not completed for: On some unknown date

Completed on: On May 14 2010

The activity will now appear so:

Bobcat Return to Home

☺ = not planned ☺ = planned ☺ = done ✓ = completed

Do of these

all eight

Bobcat	
1. Learn and say the CUB SCOUT PROMISE and complete the Honesty Character Connection.	1. ☺ done at home 5/11/10

NOTE: Parents should *not* enter activities completed during the den meetings. Your scout's den leader will enter these, and it will be noted that the activity was completed with the den. If you enter the activity, it will be recorded as completed at home.

Belt Loops

Scout Track will also track the progress for the belt loops and pins. Scouts should pace themselves through the years earning these. Several belt loops are possible requirements for Webelos, but to count, they must be earned as a Webelos.

The belt loops are group by academics and sports. A portion of each menu appears below.

Academics

- [Art](#)
- [Astronomy](#)
- [Chess](#)

Chess Belt Loop do all

1. Identify the chess pieces and set up a chess board for play. 1. [not planned or dc](#)
2. Demonstrate the moves of each chess piece to your den leader or adult partner. 2. [not planned or dc](#)
3. Play a game of chess. 3. [not planned or dc](#)

Chess Academics Pin Earn belt loop and do any 5

1. Demonstrate basic opening principles (such as development of pieces, control center, castle, don't bring queen out too early, don't move same piece twice). 1. [not planned or dc](#)
2. Visit a chess tournament and tell your den about it. 2. [not planned or dc](#)
3. Participate in a pack, school, or community chess tournament. 3. [not planned or dc](#)
4. Solve a prespecified chess problem (e.g., "White to move and mate in three") given to you by your adult partner. 4. [not planned or dc](#)
5. Play five games of chess. 5. [not planned or dc](#)
6. Play 10 chess games via computer or on the Internet. 6. [not planned or dc](#)
7. Read about a famous chess player. 7. [not planned or dc](#)

Sports

- [Archery](#)
- [Badminton](#)
- [Baseball](#)

Baseball Belt Loop do all

1. Explain the rules of baseball to your leader or adult partner. 1. [not planned or dc](#)
2. Spend at least 30 minutes practicing baseball skills. 2. [not planned or dc](#)
3. Participate in a baseball game. 3. [not planned or dc](#)

Baseball Sports Pin Earn belt loop and do any 5

1. Participate in a pack or community baseball tournament. 1. [not planned or dc](#)
2. Demonstrate skill in two of the following throwing techniques: overhand, sidearm, underhand, and the relay throw. 2. [not planned or dc](#)
3. Demonstrate skill in two of the following catching techniques: fielding a ground ball, fielding a pop-up, catching a line drive. 3. [not planned or dc](#)
4. Demonstrate correct pitching techniques. 4. [not planned or dc](#)
5. Demonstrate correct hitting techniques, including bunting. 5. [not planned or dc](#)
6. Explain the rules of base running. Explain base coaching signals. 6. [not planned or dc](#)
7. Demonstrate skill in the following sliding techniques: the straight-in slide, the hook slide, and the headfirst slide. 7. [not planned or dc](#)
8. Play five games of baseball using standard baseball rules. 8. [not planned or dc](#)
9. Draw a baseball field to scale or set one up for play. 9. [not planned or dc](#)
10. Attend a high school, college, or professional baseball game. 10. [not planned or dc](#)
11. Read a book about a baseball player and give a report about him or her to your den or family. 11. [not planned or dc](#)

If you have a particular expertise in one of these areas and would be interested in teaching a scout den during a den meeting, please bring it to the attention of your den leader and/or pack trainer. Please consider passing on your expertise to other dens, too.

Scout Profile

To view your scout's individual profile, click "Change <first name's> membership record". You will see the following:

The screenshot shows a web form titled "Scout in Den 8" with a "Remove Scout" button in the top right corner. The form contains the following fields and options:

- First Name:** John
- Last Name:** Doe
- Nickname:** Johnny
- Middle Initial:** M
- BSA Id:** (empty)
- Birthday:** 3/1/05 mm/dd/yy
- School:** (empty)
- Joined pack/troop:** 5/10/10 mm/dd/yy
- Grade:** 1
- Date became Tiger:** 5/10/10 mm/dd/yy
- Label Field:** (empty)
- Date became Wolf/Bear:** (empty) mm/dd/yy
- Class 1 Physical Date:** (empty) mm/dd/yy
- Date became Webelos:** (empty) mm/dd/yy
- Class 2 Physical Date:** (empty) mm/dd/yy
- Date became Boy Scout:** (empty) mm/dd/yy
- Class 3 Physical Date:** (empty) mm/dd/yy
- Allergies:** (empty)
- Other Health Information:** (empty)
- Parents:**
 - Ron remove
 - Stephanie remove
- Add Parent** button

At the bottom of the form are three buttons: "Save", "Return to Den", and "Return to Home".

Your scout's BSA Id is on his membership card.

Other items

From this menu you can also send emails to the other parent's in your scout's den and to all the pack leaders, committee members, and other den leaders in the pack. Please use this feature responsibly.